

AMC Montessori Bingo Game Instructions

Montessori Grammar Symbols

Maria Montessori used the following symbols to help children recognize the names and functions of the different parts of speech. The following coloring code is still used in Montessori schools today.

Article	Small Gray Triangle
Noun	Black Equilateral Triangle
Adjective	Blue Equilateral Triangle
Pronoun	Pink Isocele
Verb	Red Circle
Adverb	Smaller Orange Circle
Conjunction	Purple/Mauve Bar
Preposition	Green Crescent
Interjection	Sunny Yellow Skittle Shape

Review the **AMC Grammar Bingo Master Control Cards** to see what words have been selected for use in this game. **Be sure to visit <http://www.amonco.org> to download this game!**

First, cut the **grammar symbols** out into squares along the black lines. Consistent with the Montessori Three Period Lesson, only three parts of speech are reviewed at a time. Cards 1 and 2 include **articles, nouns, and verbs**. Cards 3 and 4 include **adverbs, prepositions and pronouns**. Finally, Cards 5 and 6 include **conjunctions, interjections and adjectives**. Only nine words are included on the beginning and intermediate cards. This is done to both encourage the child's concentration and help him build confidence in recognizing the parts of speech presented.

By the time the child finishes Cards 5 and 6 he will have been exposed to all nine parts of speech. Cards 7 through 9 provide a complete review of all nine parts of speech presented.

Cards 10 through 12 present a more complex overview of the parts of speech given. These cards should be presented when both the student and presenter feel that the student is ready to successfully complete the game feeling both enthusiastic and confident in his ability to recognize the different parts of speech represented on the game cards.

Preparing for the Game Page 2

A supplemental exercise sheet has also been included.

Use the sentences in the supplemental exercise sheet provided with this game to introduce or review the function of the article, noun and verb.

Notice how a small gray triangle is placed above each article, a black equilateral triangle is placed above each noun and a red circle is placed above each verb.

You can construct sentences like these further illustrating the purpose of the article, noun, and verb. The student can draw the corresponding symbol above each article, noun and verb. Many students enjoy using their markers or colored pencils to complete such an exercise.

A finished Card 1 with the appropriate corresponding grammar symbols has been included with this game. You'll see that a gray triangle is placed by the word **an**, a red circle is placed by the word **gave**, a black triangle is placed on the word **friend** and so forth. Before playing the game, you will want to once again review the function of the parts of speech on Cards 1 and 2.

Now, let's see how Cards 1 and 2 are used to reinforce these three parts of speech.

First, cut out the parts of speech cards. Remove the article, noun and verb cards. Place them into a pile.

Next, cut out some of the article, noun and verb game symbol pieces. You will see that there are two articles for Card 1 and two for Card 2. Place the four small gray triangles in one pile. Next, since there are four verbs listed on Card 1 and four verbs listed on Card 2, you will want to cut out and place eight red circles in another pile. Finally, cut out and place six black equilateral triangles into a third pile. Your game pieces are now ready. So, let's begin the game!

Playing the Game

Ask your child to select a game card. He will select either Game Card 1 or Game Card 2. You will use the remaining one. Next, take the pile of parts of speech cards and place the pile between the two of you. You will have a total of three cards (**article**, **noun** and **verb**) for the three parts of speech you will be reviewing.

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Next, draw the top card. Read the part of speech given. For example, if the card says **noun** both you and your child will search your game cards for words relating to persons, places or things. You both will place a black equilateral triangle game piece on every noun you see. The **AMC Grammar Bingo Master Card** should be consulted so that the child can check his work.

Now, it is your child's turn to select a card from the parts of speech pile. Let's assume that the word **verb** is written on the card he selects. You and your child will search your game cards for state of being and action verbs. A red circle game piece will be placed over each verb on the card. The **AMC Grammar Bingo Master Card** should be consulted so that the child can check his work.

The game will continue until one of you has three grammar symbols appearing on the top, middle or on the bottom row. Let's use Game Card 1 as an example. Game symbol pieces over the words **an, gave** and **friend** constitute a win. Game symbol pieces over the words **school, see,** and **a** or **is, father** and **jump** would also constitute a win. These are just some examples. The first person who gets three game symbol pieces in a row wins the game!

After you feel that your child has a good understanding of what an **article, noun** and **verb** represent, you can proceed on to introducing Cards 3 and 4. These cards focus on **adverbs, prepositions** and **pronouns**. You can supplement this game exercise by constructing sentences that illustrate how these parts of speech are used. Once again, your child can draw the corresponding symbol for every adverb, preposition and pronoun he sees.



Your child will probably want to review Cards 1 and 2 to make sure that he can still readily distinguish the article, noun and verb from the adverb, preposition and pronoun. Once he signals that he is ready, you can proceed on to Cards 5 and 6.

Children often like to spend time reviewing, and this should be encouraged. By the time your child reaches Cards 7 through 9, he will have some basic recognition of the parts of speech. Now, he will have the opportunity to identify more than three parts of speech per card.





Cards 10 through 12 provide the ultimate review of the parts of speech. Playing with Cards 10 through 12 will take a bit longer; the game will continue until one of you has five in a row, in either the top, middle or lower row. The first person who gets five in a row wins the game!

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Examples of How the Symbols are Used in Sentences

1. 
The man sat on the bench and read the

interesting book.

The = article
man = noun
sat = verb
on = preposition
the = article
bench = noun
and = conjunction
read = verb
the = article
interesting = adjective
book = noun

2. 
Melissa and Sheila went to the beach

and swam in the ocean.



Melissa = noun
and = conjunction
Sheila = noun
went = verb
to = preposition
the = article
beach = noun
and = conjunction
swam = verb
in = preposition
the = article
ocean = noun

Cut out the parts of speech cards. See game instructions.

Conjunction

Verb

Noun

Adjective

Adverb

Preposition

Interjection

Pronoun

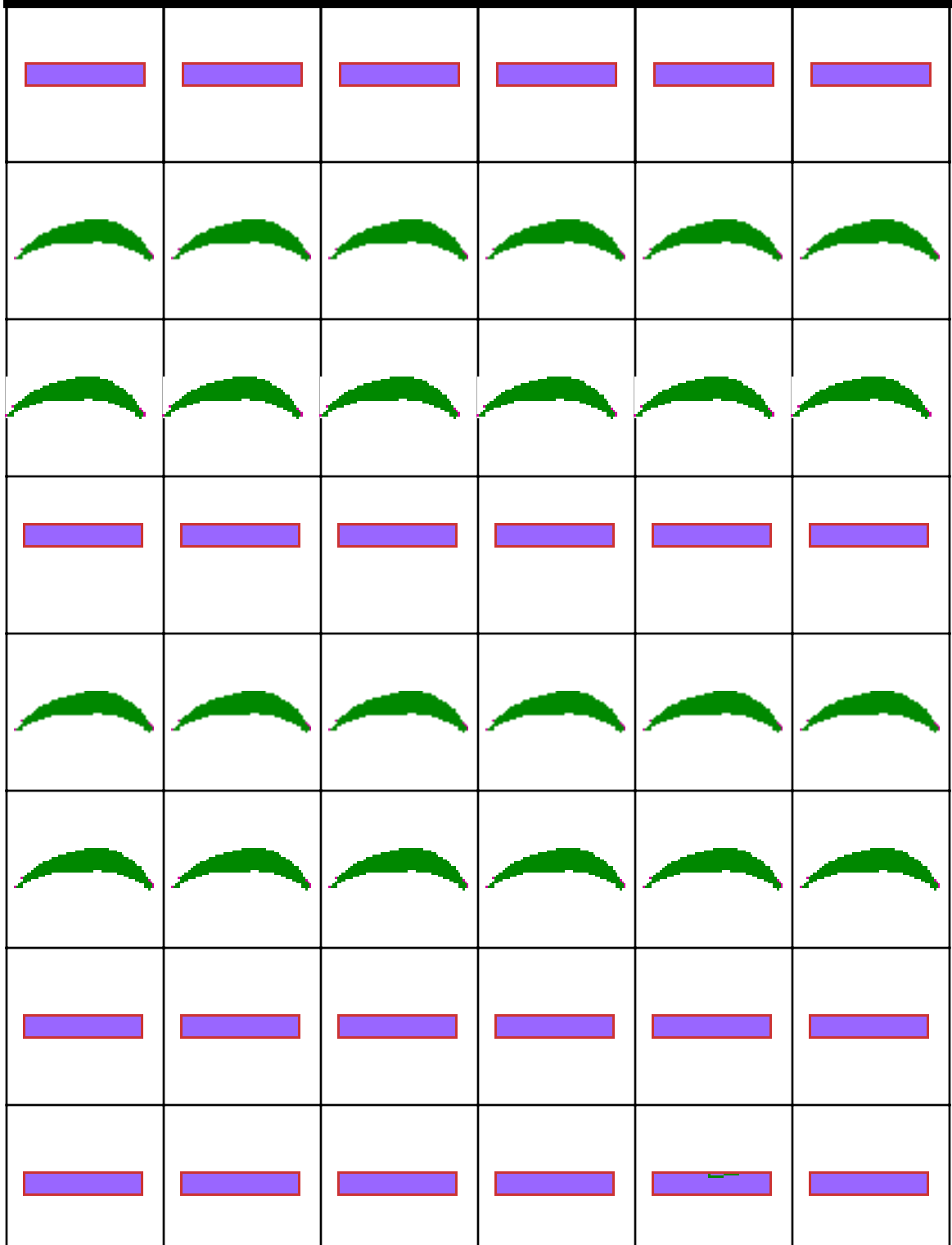
Article

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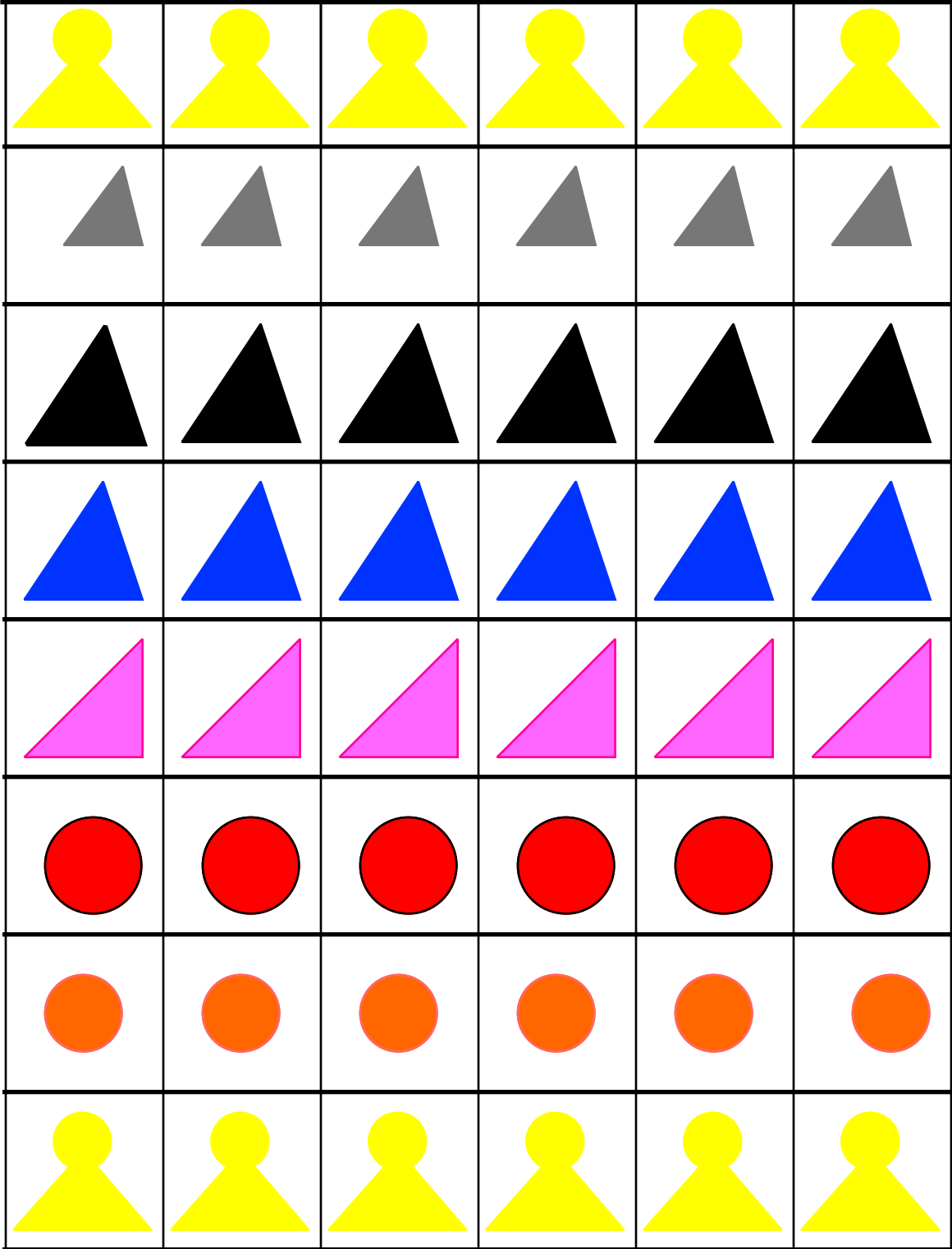


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